

One rule, one interpretation



INSTANT REPLAY PROCEDURE



RULES EXCEPTIONS



Instant Replay Procedure (2-2-1 Exception):

EXCEPTION: A state association may permit game or replay officials to use a replay monitor during state championship series contests to determine if a scored goal at the expiration of time in the fourth quarter or any overtime period (0:00 on the game clock) should be counted, and if so, determine if it is a two-point or a three-point goal.

The Maine Principals' Association has adopted the use of video replay for post-season tournament basketball games at tournament venues (Portland Expo, Augusta Civic Center, Cross Insurance Arena, Cross Insurance Center) that have official video equipment and replay capabilities.

Game officials **will be required** to use the designated replay monitor when available to determine if a goal at the expiration of time in the fourth quarter or any overtime period should be counted or canceled when it would determine the outcome of the game.

When the officials go to the monitor, they may also determine if the try is a two-point or three-point goal.

INSTANT REPLAY



Instant Replay Procedure (2-2-1 Exception):

Monitor Review Procedure:

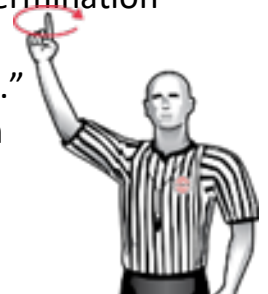
1. PREGAME
 - a. The Referee will designate the official timepiece prior to the scheduled starting time of the game. (2-4-1) When a clock is located above the backboards in a facility, they will be designated as the official timepiece.
 - b. When the Referee goes to the scorer and timer's table, in addition to their usual pre-game instructions to the scorer and timer, they review the instant replay procedure with the table officials and identify the location of the review equipment.

2. The scorer and timer should be prepared to assist the game officials in determining if a last-second try for goal should be counted or cancelled, using the following procedure:
 - a. The scorer is responsible for watching for the release of the try.
 - b. When the try is released, the scorer should verbally state "shot."
 - c. The timer is responsible for determining when time has expired in the quarter/period by watching for LED lights or listening for the horn (in facilities that do not have LED lights).
 - d. The timer should be prepared to share this information if requested by the Referee.
 - e. If needed, the Referee will ask the timer, "where was the ball when time expired?" This information may be used by the Referee to make the ruling.
NOTE: This procedure should be used by officials in situations when instant replay is not available.

3. BEFORE the replay is initiated, the game officials must signal if the goal should be counted or canceled.
 - a. The official responsible for the last-second try should signal to indicate their ruling.
 - b. If the covering official is unsure, the game officials may conference to arrive at the ruling.
 - c. The Referee may also consult with the table officials in making this determination (2-13).
 - d. The Referee sounds their whistle and displays the "replay review signal."
 - e. The crew clears the court, moving teams back to their respective bench areas. The review may not be conducted until the court is clear.

4. The Referee sounds their whistle and displays the "replay review signal."

5. The crew clears the court, moving teams back to their respective bench areas. The review may not be conducted until the court is clear.



Replay review signal

INSTANT REPLAY



Instant Replay Procedure (2-2-1 Exception):

Monitor Review Procedure (Cont.):

6. REVIEW

The officials' responsibilities are as follows:

- a. The Referee informs the scorer that the play is under review.
- b. The Referee and the official who made the initial ruling (or U1 if the Referee made the initial ruling) go to the monitor.
- c. The other official stands at the midpoint between the scorer's table and center circle to monitor team activity.
- d. If needed, the two umpires may switch positions during the review.

7. DECISION

The officials must have indisputable evidence to change the ruling made on the court.

8. ANNOUNCEMENT

Once the play has been reviewed and a decision has been reached, the Referee moves to the center circle, sounds their whistle, and signals to:

- count the goal (using the three-point signal if necessary), or
- cancel the goal.

9. If overtime is needed, use the proper overtime procedures.

10. If the game is over, leave the court together as a crew.

